

# A New Low Bit Rate Speech Coder Based On Intraframe Waveform Interpolation

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## ABSTRACT

A new characteristic waveform (CW) interpolation coder is proposed in this paper. In the proposed coder, two characteristic waveforms are extracted from LPC residual signal at each frame. The Waveform Interpolation (WI) is operated within the frame. In the novel WI, variable dimension vector quantization (VDVQ) and power vector quantization are proposed and the low frequency band (LFB) and high frequency band (HFB) are allocated different numbers of bits according to human hearing perception. A result of a 2400 bps coder is presented and the reconstructed speech shows its quality is closed to FED-STD-1016.

## 1 INTRODUCTION

Many telecommunication standard coders at 4 to 8 kbps use the code excited linear predictive (CELP) [1] coding algorithm based on analysis-by-synthesis method and it can produce communication quality speech signals. When the bit rate becomes less than 4 kbps, however, its quality will be damaged because the model cannot produce natural voiced speech.

Several coders have been proposed at bit rates below 4 kbps. There are 3 main algorithms: Sinusoidal Transform Coder (STC) [2], Multiband Excitation Coder (MBE) [3], and Waveform Interpolation Coder (WIC) which was pioneered by Doc. Kleing [4-5]. WIC has the potential to produce toll quality recovered speech at low bit rate below 4 kbps. WI allows the efficient compression of speech signals by exploiting

human perception to speech signals. The speech signal is represented by an evolving characteristic waveform and then decomposed into a slowly evolving waveform characterizing voiced speech and a rapidly evolving waveform characterizing noise-like speech [5].

The decomposition results two fundamentally different waveform components and different quantization is required. The decomposition is motivated by human perception and allows efficient coding at bit rate between 2 and 4 kbps. However, REW magnitude surface is not pure and contains significant components of the SEW magnitude [6]. This highlighted the necessity for an improved decomposition method [7]. In this paper, a different WI method is proposed. The LPC residual signal is represented in terms of pitch synchronous transform. Two character waveforms are extracted in each frame. Waveform interpolation is performed directly within the frame and no decomposition of transmission frequency band is adopted. The characteristic waveform is quantized through VDVQ and the characteristic waveforms are divided into two frequency bands: high frequency band and low frequency band. More bits are allocated to low frequency band than high frequency band.

## 2 SPEECH MODEL

The conventional WI vocoder performs good quality, however, its computational complexity is very high and its delay is long [4]. The complexity results

from 1-dimension to 2-dimension representation of speech signal. A new 1-D to 2-D representation is adopted in this paper and the intraframe interpolation is feasible. The complexity is reduced and the delay is also shortened.

The new speech model is pitch-synchronous

representation of speech [10]. We assume that a sequence  $P(k)$  of integer local pitch periods has been extracted from a sampled speech signal  $s(n)$ . We can store each period-length segment of signal  $s(n)$  in a vector  $r(k)=[r_0(k),r_1(k),\dots,r_{P(k)-1}(k)]$ , obtaining a 2-D representation of the 1-D speech signal.

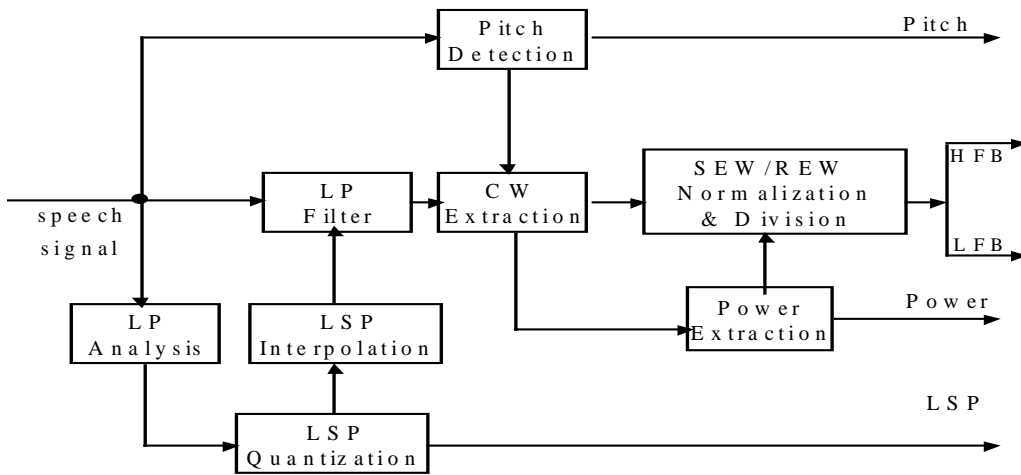


Fig1 Encoder Block Scheme

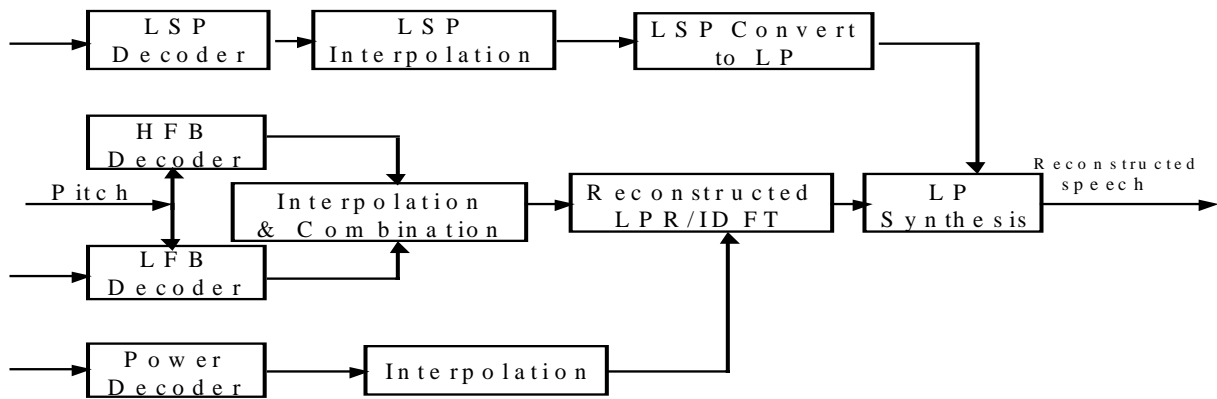


Fig2 Decoder Block Scheme

Several waveform interpolation algorithm based on pitch synchronization are proposed [8,9]. But most of them are partial coders. They can produce efficient compression of voiced speech but no efficient compression of unvoiced speech. So some other methods are combined to process the unvoiced speech and U/V determination is needed. This may result in

discontinuity during the switches. In this paper, a novel coders which no other coding methods are added is proposed. Two characteristic waveform are extracted each frame and the interpolation is operated within the frame.

### 3 CODING SCHEM

In fig. 1 and fig. 2, the block diagrams of the proposed 2400 bps coder and the decoder are reported. The coder extracts characteristic waveforms from LPC residual signal. The characteristic waveforms are transformed to frequency domain and normalized then divided into two bands.

#### 4 CHARACTERISTIC WAVEFORM EXTRACTION

The waveform interpolate is performed in LPC residual domain. The LPC residual signal is to be split into a sequence of characteristic waveform  $p_i$  ( $0 \leq i \leq M_n-1$ ). The  $M_n$  characteristic waveforms in the  $n$ th frame form the matrix  $R_n$ .

$$R_n = (p_0, p_1, \dots, p_{M_n-1}) \quad (1)$$

$$p_i = (r(I,0), r(I,1), \dots, r(I, N_n-1))^T \quad (2)$$

$$0 \leq i \leq M_n-1$$

Where  $M_n$  is the number of pitch waveforms in the frame whose length is  $L_f$ . In the following, we ignore the subscript  $n$ .  $N$  is the pitch period.

$$M = \begin{cases} \frac{L_f}{N} & \text{if } L_f \bmod N = 0 \\ \left\lfloor \frac{L_f}{N} \right\rfloor + 1 & \text{if } L_f \bmod N \neq 0 \end{cases} \quad (3)$$

Fig. 3 shows the extracting characteristic waveform procedure in one frame. The first characteristic waveform contains some samples of the

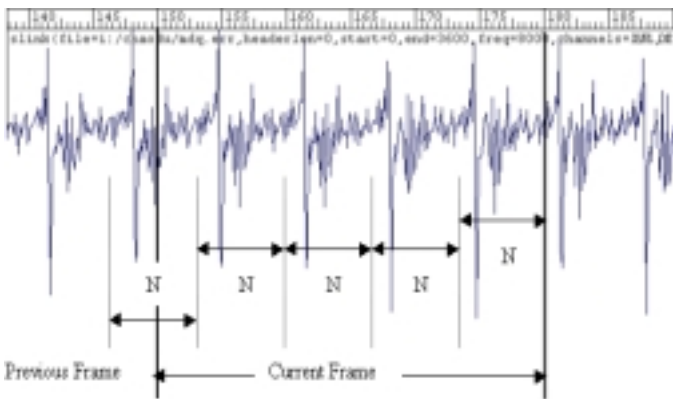


Fig3

previous frame. The characteristic waveforms are

transformed to frequency domain and normalized to have a magnitude of unity.

#### 5 QUANTIZATION OF CW AND POWER

The dimension of CW spectra is variable. The variable dimension vector quantization (VDVQ) is a challenging question. An efficient method is proposed [11]. But it is for the vocoder of MBE. The following is the new VDVQ used in this new coder. We use a universal codebook whose dimension is fixed. Any input vector  $S$  whose dimension is  $I$  can be mapped into a vector  $X$  from the universal codebook whose dimension is  $K$  ( $I \leq K$ ). The following is the conversion.

(a) From  $I$  dimension to the fixed dimension:

$$\begin{cases} X(k) = S(i), k = \left\lfloor \frac{K \times i}{I} \right\rfloor, 0 \leq i \leq I \\ 0.0, \text{otherwise} \end{cases} \quad (4)$$

$$0 \leq k \leq K$$

(b) From the fixed dimension to the  $I$  dimension

$$S(i) = X(k), k = \left\lfloor \frac{K \times i}{I} \right\rfloor \quad (5)$$

$$0 \leq k \leq K$$

The powers of the two CW in the same frame are extracted and formed a vector. Then the power is vector quantized.

The complete bit allocation is reported in Table 1.

Table 1 Bit allocation for the 2400 bps WI coder

Parameter	bits/Frame
LSF	24
Power	10
Pitch	7
CW	2*(9+6)

#### 6 SIMULATION RESULTS

Twenty sentences (ten male sentences and ten female sentences respectively) were tested. All the tests show that the reconstructed quality is close to FS1016. Figure 4 shows an example of the vocoder. The top is

the original speech. The middle is reconstructed speech but the CWs are unquantized but the other parameters are quantized. The bottom is the full reconstructed speech.

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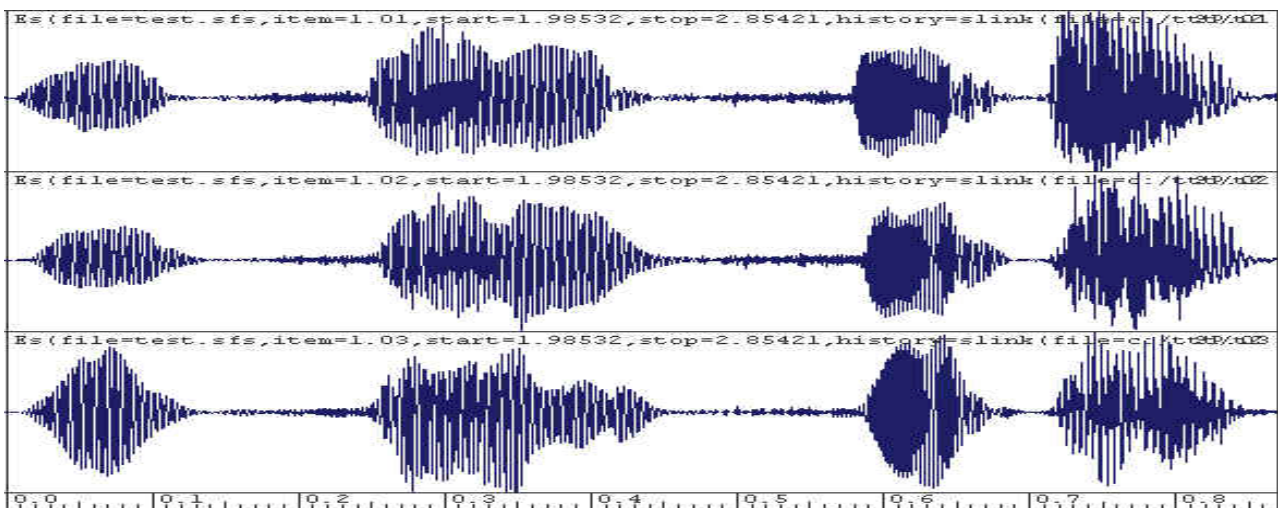


Fig.4 An example of the results