ABSTRACT

The ambitious goal of the project Verbmobil is the development of a portable speech-to-speech translation system dealing with face-to-face dialogs. It constitutes a new generation of translation systems in which spontaneously spoken language, speaker independence and speaker adaptability are among the main features. Verbmobil brings together researchers from the fields of speech processing, computational linguistics and artificial intelligence and goes beyond the state of the art in these areas.

Besides the speech and language processing issues, the specific constraints of the project represent an extreme challenge on the part of project management, software engineering and test and evaluation of the system:

- size and complexity: 150 researchers from 29 organizations at different sites on three continents are involved in the software development,
- integration of heterogeneous software: in order to reuse existing software, hardware and know-how, only a few restrictions were given to the partners.

In the following article we describe the Verbmobil scenario, the system architecture and the system evolution.

1. INTRODUCTION

The objective of Verbmobil is to develop a portable simultaneous speech-to-speech translation system for face-to-face negotiation dialogs [1]. The Verbmobil scenario assumes a Japanese and a German manager discussing the date of their next meeting. As usual in similar situations both partners speak English. According to the scenario their English understanding competence is higher than their speaking performance. In case the active knowledge of English turns out to be insufficient, the dialog partners are allowed to use their native language. The Verbmobil system supports them by translating from their mother tongue, i.e. Japanese or German, into English (figure 1).

The project involves about 150 researchers and engineers from 29 organizations at different sites in Germany, USA and Japan. These partners develop modules which are centrally integrated to build an operational Verbmobil system. The software is developed in different environments (Solaris, UX, OSF/1, AIX, Windows) and implemented in different programming languages (C, C++, Lisp, Prolog, tcl/tk, Fortran).

Because of the large number of organizations involved in the project and the complexity and heterogeneity of the produced system pieces, system integration and evaluation is, besides the functional objectives of the project, an extremely challenging task.

2. FUNCTIONAL ARCHITECTURE OF THE VERBMOBIL PROTOTYPE

Verbmobil translates face-to-face negotiation dialogs. While the dialog partners speak English, the system spots for keywords in order to compute a dialog history. From this passive mode the system may turn to the active mode when a speaker wishes to continue in his mother tongue. The output of the continuous German or Japanese speech recognizers is then analyzed with respect to syntactic, semantic and pragmatic aspects, transferred into English and, after generation of suitable English phrases, passed to an English speech synthesizer.

In addition to the passive, keyword spotting mode and the active, deep analysis and transfer mode, additional features include shallow analysis and transfer and single word transfer. The latter allows the user to use the system as a speech driven dictionary. In all modes, the system operates on the same domain model and dialog history.

2.1. The Modularized Functional Architecture

The fundamental concept of the functional architecture of Verbmobil is that of interactively communicating modules, i.e. the functionality of the

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complete system is broken down and assigned to modules. From the integration point of view, modules represent black boxes supporting the specified functionality and well-defined interfaces to other modules, see figure 2.

2.1.1. Acoustic Modules

Module Recording
As long as the user holds the speech button pressed, the speech signal is recorded, digitized (16 kHz, 16 kbit) and incrementally passed to the respective speech recognizer. Recording drives and controls the external recording devices (microphone, A/D-converter) and processes signal failures.

The Recognizer Modules
In the system, there are several speech recognizers which serve different purposes. All recognizers take the speech signal as input and produce word lattices, i.e. scored hypotheses stating which word might have been spoken in a certain time frame. The density and the size of the word lattices is configurable. Most of the recognizers, namely the German, Japanese, English continuous speech recognizers and the German single word recognizer, are based on statistical language models and lexicons containing orthographic and phonetic information. The size of the German lexicon is 2,461 words. As it is also the case for several other modules, there exist two functionally identical German speech recognizer modules that may be activated alternatively. As the module interfaces are identical, the recognizers can be exchanged at runtime.

The enrichment of word-lattices with prosodic information is the task of the prosody module. It takes the speech signal and the word lattice as input and produces a word lattice annotated with prosodic information, e.g. with phrase boundaries.

In addition to the continuous speech recognizers a special keyword spotting module spots for keywords in the English part of the dialog. The result serves as a basis for the determination of the dialog history. The keyword set was extracted from the training corpus of Verbmobil using statistical methods. In order to keep the number of interface formats small, the same output format is used as for the other recognizers, i.e. the result is delivered in the form of word lattice.

2.1.2. The Linguistic Modules

The functional architecture of Verbmobil foresees four modules that are involved in the deep analysis of German or Japanese input and its transfer into English: The syntactic-semantic analysis takes the word lattice as input, searches for syntactically correct chains and their possible syntactic and semantic readings. Information on lexical semantics can be obtained from the module semantic evaluation. The result of the syntactic-semantic analysis is a 10ary term, called vit-term (for verbmobil interface term) [2], containing the analyzed information. Currently, there are three functionally similar syntactic-semantic analysis modules in the system: two alternative analyses of German and one analysis of Japanese.

The mapping of semantic structures of the source language, i.e. Japanese or German, to the semantic structures of the target language is the task of the module transfer. Both input and output of this module are represented as vit-terms.

On the basis of the transferred vit-term, the English generator module produces syntactically correct utterances in English. They are passed as prosodically annotated strings to the English synthesis to produce the corresponding speech signal.

The module semantic evaluation receives the same input as transfer. It currently serves three purposes: it maintains a domain model of relevant world objects and their dependencies, computes the current dialog act and tests for inconsistent dates such as February, 30th. There are various interfaces from semantic evaluation to other modules that need either dialog history information or information from the domain model.

In close cooperation with semantic evaluation the module dialog processing maintains a dialog history based upon dialog acts. Dialog processing puts together the results of the passive keyword spotting mode and the active deep analysis and transfer mode. Using a statistical model of dialog act transitions, the dialog processing may also predict the next dialog acts. The module is also responsible for the initiation of clarification dialogs with the users, e.g. in order to inform them about inconsistent dates.

![Figure 2: The functional architecture distinguishes 24 interactively communicating modules.](image-url)
In cases of system faults and clarification dialogs, the *German generator* produces prosodically annotated German text that will be synthesized by the German *synthesis*.

Besides the above mentioned mainstream modules, there are several modules for *shallow analysis and transfer* to produce faster, but less reliable translations. Like the deep analysis modules, these modules take word lattices as input and produce text or annotated text. Because different translations of the same turn may be computed, it is the task of the module *selection* to select a suitable result to be synthesized. Different rule sets allow for different selection criteria, e.g. system performance versus translation quality.

During first acceptance tests of the system it turned out that users expect a complex and powerful system such as *Verbmobil* to be able to translate single words as well. We therefore introduced the module *single word transfer* which maps source language words onto target language words.

All in all, there are 24 functional modules resulting in about 60 communication interfaces. Only a small set of data formats is used: pcm-coded acoustic data, word lattices, *vit*-terms and text strings.

### 3. SOFTWARE ARCHITECTURE OF THE VERBMOBIL PROTOTYPE

The software architecture of *Verbmobil* reflects the functional architecture by mapping the interactively communicating functional modules to message-passing software-components.

The following concepts are used to fulfill the software technical requirements.

- **Breadboard**: The basic software-technical concept is the *breadboard*. The fundamental idea of this concept is that the *Verbmobil* system consists at the beginning of dummy modules, simulating the mapping of input to the corresponding output data. Hence, system integration is nothing else but successive replacement of modules by modules with increased functionality.

A further advantage of this concept is that, once the integration framework exists, an operational system is available and can be used for the evaluation and testing of single modules in the context of the integrated system.

- **Communication**: The concept of communication between heterogeneous modules is based on three layers of abstraction from low level communication protocols to an easy-to-handle process communication environment that is available from within all used programming languages.

- **User Interface**: The main window of the user interface displays the system’s functional architecture and the state of the individual modules. Components are individually configurable via dialog boxes. If the component provides an internal visualization, it can be switched on or off. The *user interface manager* maintains a history of sent and received messages and allows the simulation of all messages between components. In this way, the complete system behavior can be simulated for test and debug purposes. The graphical user interface can be adapted to the needs of different users.

### 4. SOFTWARE-TECHNICAL REALIZATION

- **Components**: Functional modules are reflected by components, which in turn are realized by at least one process which may recursively start and control further processes. To meet the software-technical requirements additional technical components were introduced, namely the components *testbed manager* (*tmb*), *user interface manager* (*gui*) and *visualization manager* (*vim*). The realization of the technical components does not differ from that of functional components, i.e. they are interactively communicating processes.

- **Breadboard**: The breadboard is realized as a technical component, called *testbed manager*, and the configuration file which describes the actual system configuration. The *testbed manager* starts, controls and stops the processes that realize the components and supervises their communication.

- **Communication**: The lowest layer of the communication environment is realized by PVM (Parallel Virtual Machine) [3]. It is used by ICE (Intarc Communication Environment) [4] to implement the second layer which offers the needed subset of functionality in all used programming languages. The third communication layer is programming language dependent. It reduces the programming effort for component implementers to the handling of received messages.

### 5. MODULE INTEGRATION AND SYSTEM EVOLUTION

The continuous evolution of modules leads to the evolutionary enhancement of the whole system. It must be kept in mind that this evolutionary integration process requires the existence of a first complete “bootstrapping” system.

Whereas the breadboard concept seems to be clear and straightforward, we faced a lot of practical problems that we will illustrate by examples.

- **Non-monotonic System Evolution**: Whereas the evolutionary model of integration should assure that the system functionality increases monotonically, this was not always the case. The reasons were either technical, e.g. components were not upward compatible with earlier versions, or were due to the research character of *Verbmobil* when recent insights required a fundamental change of the applied methodology.

- **Global Consequences of Local Decisions**: Because of the complexity of the system and the mostly local point of view of the involved partners, it may happen that the side-effects of local changes have not been foreseen by...
the responsible partners. It is the task of the *system integration group* to recognize such situations and to discuss and find suitable solutions.

- **Cyclic Dependencies**: In order to provide a certain functionality, module A needs input from module B which in turn requires prior information from module A. Development and testing of cyclically dependent modules is done either by isolating single functions and sequentializing the dependencies or by using manually generated test data.

### 6. MODULE AND SYSTEM EVALUATION

The *Verbmobil* breadboard architecture allows the exchange of modules against new module versions. This local grow of performance leads to the continuous evolution of the *Verbmobil* System. In order to judge the effect on the overall system performance, single modules as well as the complete integrated system are continuously evaluated.

#### Test Data

We distinguish test and evaluation data. Test data have been purposefully selected to evaluate the processing of specific phenomena. Evaluation data are used to demonstrate module and system performance on unseen realistic data. Whereas test data may be public at module development time, evaluation data are only published after the evaluation. As the recording and transcription of dialogues is expensive, both types of data will become part of the training corpus afterwards.

#### Evaluation Process

Recorded spontaneous dialogues are automatically turnswise fed into the system. Input and output of all modules, i.e. the module interfaces, are archived for further evaluation.

During end-to-end evaluation the transcription of the audio data is compared with the generated translation. This is done for the different, deep and shallow, analyses and transfers. We use interactive world wide web pages for the manual judgement of the results by competent interpreters. Translations are considered approximately correct, if the translation is understandable and if the original information content has been preserved.

Selected modules or groups of modules are evaluated by further analyzing the archived input-output data. Wherever possible this process is either automated or supported by software tools. For example, the recognizer output is automatically compared to the transcription of the audio signal. As metric for the acoustic fault rate, the minimal Levenshtein distance of all possible word chains in the word lattice is used. Since the beginning of the project, the word accuracy rate has continuously increased. The actual word accuracy rate amounts to 70 %. For most other interfaces, e.g. the syntactic-semantic analysis, manual judgement is necessary, which is supported by suitable visualization tools.

#### Use of Test Data for Module Development

Because of the parallel development of modules there do not always exist consistent versions of all concerned modules. Thus the interfaces of modules have to be simulated with test data during development. The breadboard architecture allows the use of dummy modules mapping given input data to hand-coded or semi-automatically generated output.

#### Problems Encountered

As the *Verbmobil* architecture is not strictly sequential, the evaluation of isolated module functionality becomes difficult. The output of a module may depend on the quality of the input of several others or may depend on the quality of requested information from other modules. E.g. if ambiguities appear transfer will request resolution by semantic evaluation, thus the quality of the transfer result depends strongly on the quality and robustness of semantic evaluation.

Other aspects concern the operational architecture, e.g. if a module is allowed to interrupt another module when certain preconditions are fulfilled. These phenomena can hardly be tested.

### 7. CONCLUSION

The evolutionary process of system integration and the architectural concept have proven suitable. The implemented breadboard architecture and the transparent interface to the communication mechanisms provide a flexible framework for the realization of *Verbmobil* and its ongoing evolution. They assure that it is possible to integrate a set of completely new components within only a few days. Moreover, the architecture of *Verbmobil* supports the easy reuse of the concerned modules in other contexts.

This framework is also used for the continuous evaluation of the modules and system evolution. The production of test results has been completely automated. The evaluation of the test results has been partially automated, where suitable machine-processable metrics exist, e.g. for the acoustic recognition, but requires human intervention, where the results are not deterministic, e.g. for the end-to-end evaluation of the translation quality.

### 8. REFERENCES