

An Unified and automatic Approach of Mandarin HTS System

Yong Guan¹, Jilei Tian¹, Yi-Jian Wu², Junichi Yamagishi³ and Jani Nurminen⁴

¹Nokia Research Center, Beijing

²Microsoft, China ³University of Edinburgh, UK ⁴Nokia Devices R&D, Finland

{ext-yong.guan,jilei.tian}@nokia.com, yijiwu@microsoft.com, jyamagis@inf.ed.ac.uk,
jani.k.nurminen@nokia.com

Abstract

Most studies on Mandarin HTS (HMM-based text-to-speech system) have taken the initial/final as the basic acoustic units. It is, however, challenging to develop a multilingual HTS in a uniformed and consistent way since most of other languages use the phoneme as the basic phonetic unit. It becomes hard to apply cross-lingual adaptation which need map phonemes from each other, particularly in the case of unified ASR and HTS system due to the phoneme nature of most of the ASR systems. In this paper, we propose a phoneme based Mandarin HTS system, which has been systematically evaluated by comparing it with the initial/final system. The experimental results show that the use of phoneme as the acoustic unit for Mandarin HTS is a promising unified approach, thus enabling better and more uniform development with other languages while significantly reducing the number of acoustic units. The flat-start training scheme is also evaluated to show that the phoneme segmentation problem is solved without any performance degradation for phoneme based Mandarin HTS system. This performs an automatic approach without dependency with particular ASR system.

Index Terms: speech synthesis, Mandarin HTS, flat-start training, speaker adaptation

1. Introduction

It is found that HTS [1] has comparable quality with the state-of-the-art concatenative text-to-speech (TTS) systems [2][3]. Furthermore, HTS can easily change the voice characteristics of synthesized speech by using a speaker adaptation technique. It has been shown that supervised speaker adaptation can yield high quality synthetic voices with data of a lower order of magnitude than required to train a speaker-dependent model or to build a basic unit-selection system [4][5][6]. Besides, with uniform framework, HTS system makes multi-lingual research more easily accessible for universal researchers.

Mandarin is a monosyllabic language where each syllable can be conventionally decomposed into initial/final format. The initial is the initial consonant and the final is the vowel (or diphthong) part with an optional medial or a nasal ending in the syllable. The initial/final is a natural choice of the acoustic unit in concatenative Mandarin TTS since it brings more integrity of acoustic unit, and reasonable search space. Furthermore, the initial/final format is also commonly taken as the acoustic modeling unit in Mandarin HTS systems partially because most of the Mandarin speech synthesis databases were already labeled with the initial/final [3][4][7]. One problem is encountered while sharing acoustic units with other languages, such as in a multilingual HTS framework or cross-lingual adaptation research work since most of the languages take phoneme as acoustic modeling unit. [8][9] A similar problem arises when unifying ASR and HTS models or performing

joint adaptation across ASR and HTS models due to the phoneme nature of most of the ASR systems [10].

In this study, we carried out experiments to compare phoneme with initial/final as the unit of acoustic modeling for Mandarin HTS system. The results showed that the phoneme-based system performed a little better than initial/final-based system in speaker adaptation case where a small amount of adaptation data is given. This is a promising result since a phoneme-based system is much easier to use in a multi-lingual system. Furthermore, it is usually difficult to label the phoneme boundary well compared with initial/final case and also it depends on a particular ASR system. However, for some languages, maybe you have no ASR system in hand. In this paper, we investigate the flat-start training scheme for phoneme based Mandarin HTS system to show that the unit segmentation can be easily handled without dependency on ASR force-alignment. We can train the model started with uniformed segmentation instead.

The rest of the paper is organized as follows. In Section 2, the initial/final and phoneme-based Mandarin HTS systems are proposed and evaluated with supervised adaptation and a variety of enrollment data. Furthermore, in section 3, we investigate the flat-start training scheme for phoneme-base Mandarin HTS system. Finally, the conclusions are drawn.

2. Phoneme-based Mandarin HTS System

In this paper, the HTS system is built using the framework from the HTS-2007 system [4] [6] for the Blizzard Challenge 2007 and Blizzard Challenge 2008. The HTS-2007 system consists of four main components: speech analysis, average voice training, speaker adaptation and speech generation. To evaluate the phoneme-based HTS, we also built a speaker dependent system, in which we train the HTS model using speech data from a single speaker only.

Following algorithms and technologies were applied in the speaker-adaptive framework:

- Speech analysis: A high quality speech vocoding method called STRAIGHT (Speech Transformation and Representation using Adaptive Interpolation of weiGHTEd spectrum) [11] was used, in conjunction with the mixed excitation [12].
- Training: To simultaneously model the duration for the spectral and excitation components of the model, the MSD hidden semi-Markov model (MSD-HSMM) [13][14] was applied. In order to reflect within-frame correlations and optimize all the acoustic feature dimensions together, semi-tied covariance (STC) modeling [15] was applied to enable the use of full-covariance Gaussians in the HSMMs [16].
- Speaker adaptive training (SAT): A speaker-adaptive approach in which average voice models are created using data from several speakers. The average voice

models may then be adapted using speech from a target speaker (e.g. [17]). We adopted several techniques for training the average voice model, such as a SAT algorithm [18].

- Speaker Adaptation: adopting advanced adaptation algorithm called constrained structural maximum a posteriori linear regression (CSMAPLR) [17]
- Speech generation: Generating smooth and natural parameter trajectories from HMMs considering the global variance (GV) [19] [20].

To evaluating the phoneme-based HTS, we also built a speaker dependent system, in which, we train HTS model using speech data from single speaker only.

2.1. Phoneme vs. initial/final

Though several acoustic processing components in HTS are language-independent, there are still a few language dependent issues that need to be addressed. The sub-word acoustic unit needs to be defined in Mandarin HTS. In the Mandarin speech synthesis system, initial/final is commonly deployed as the basic acoustic unit. However, the acoustic units in HTS of most of the other languages and even Mandarin ASR are usually phoneme-based. Some of the cross-language or multi-language techniques require a common acoustic unit, such as the unified phoneme set.

In our phoneme base HTS system, we adopted the SAMPA-C phoneme [21] set which includes 23 consonants and 18 vowels/semivowels. An extended LC-STAR lexicon was used. At the same time, for the initial/final set, the inventory consisted of 21 initials and 38 finals. In both systems, we used 5-state HMM models in the subsequent experiments. The phonetic and linguistic contexts contain phonetic, segment-level, syllable-level, word-level and utterance-level features including tonal features.

2.2 Experimental evaluations

The speech database of Mandarin TTS systems is licensed from iFlyTek and it is specifically designed for speech synthesis containing data from 6 speakers (3 males and 3 females) with 1000 phonetically balanced utterances (two hours) per speaker. The labels contain initial/final, tone, part of speech and prosodic boundary information. The labels have been automatically parsed from the text transcription. The speech database is high quality recorded in sound-proof rooms using high-quality microphones, and the waveforms are sampled at 16kHz and coded as 16 bit.

The experiments are conducted to assess the performance of speaker-dependent and speaker-independent with supervised adaptation. It compares the performance of phoneme-based and initial/final Mandarin HTS. For speaker-dependent training, the speech data from female speaker ‘f2’, comprising 1,000 utterances, is used. For average voice model training, the remaining speech data from the other five speakers is used. For speaker adaptation, we compared the performances obtained using varying amounts of adaptation data ranging from 10 to 1000 utterances from the target speaker.

Subjective listening test is designed. 697 test sentences, including 647 sentences from the news genre used to evaluate naturalness and similarity and 50 semantically unpredictable sentences used to evaluate intelligibility, are synthesized. The listening test set is randomly selected as a subset.

To evaluate naturalness and similarity, a 5-point mean opinion score (MOS) and comparison category rating (CCR)

tests were conducted. The scale for the MOS test ranged in scale from 1 to 5 where 5 denotes completely natural and 1 stands for completely unnatural. The scale for the CCR tests were defined so that 5 indicates it sounds like exactly the same person and 1 indicates it sounds like a totally different person, compared to a few natural example sentences from the reference speaker. To evaluate intelligibility, the subjects were asked to transcribe semantically unpredictable sentences and average pinyin and tone error rate (PTER) was calculated.

The evaluations were conducted using a standard web service through the browser and the number of listeners was 91, of which almost all took the test in a quiet laboratory environment using headphones.

We built and evaluated 10 voices denoted as A~J. Among them, A, B, C and D are speaker adaptive initial/final systems adapted using 10, 20, 100 and 1000 sentences separately, E, F, G and H are corresponding phoneme based systems, and I and J are initial/final and phoneme based speaker dependent systems. The experimental results are summarized in Table 1.

By comparing phoneme-based system with corresponding initial/final system in Table 1, we found that phoneme-based speaker adaptive system outperforms initial/final system, especially with 10, 20 and 100 adaptation sentences, both in MOS and PTER. However, not much difference was found for speaker dependent HTS voices between initial/final and phoneme based systems in terms of MOS and PTER.

Table 1. *Subjective listening evaluation results for Mandarin HTS. SD refers to speaker-dependent and SA refers to supervised speaker-adapted system.*

| | Adapt | Sub-word | #Sent | MOS | PTER |
|---|-------|---------------|-------|-----|------|
| A | SA | Initial/Final | 10 | 1.7 | 39 |
| B | SA | Initial/Final | 20 | 1.5 | 56 |
| C | SA | Initial/Final | 100 | 2.6 | 37 |
| D | SA | Initial/Final | 1000 | 3.0 | 34 |
| E | SA | Phoneme | 10 | 2.3 | 39 |
| F | SA | Phoneme | 20 | 2.1 | 33 |
| G | SA | Phoneme | 100 | 2.9 | 32 |
| H | SA | Phoneme | 1000 | 3.1 | 33 |
| I | SD | Initial/Final | 1000 | 3.9 | 19 |
| J | SD | Phoneme | 1000 | 3.8 | 19 |

MOS scores for the naturalness in the subjective listening test are also summarized in Figure 1. It can be clearly seen that phoneme based E and F outperform initial/final counterpart, A and B in naturalness having a small number of adaptation data. For other comparisons between phoneme and initial/final systems, similar performances are found.

For the similarity listening test, CCR scores are summarized in Figure 2. We can see that generated waves from phoneme based systems G and H have higher similarities with reference speeches than those from initial/final system, denoted as C and D. Consistent observations are found for other comparable settings between phoneme and initial/final systems.

Clearly the phoneme-based HTS has performed better than the initial/final system, given the same amount of adaptation data, and the difference is significant particularly for the case where a small amount of enrollment data is applied. This is a promising result since a phoneme-based HTS would be much easier to use in a cross- and multilingual HTS framework and offer several benefits as discussed above.

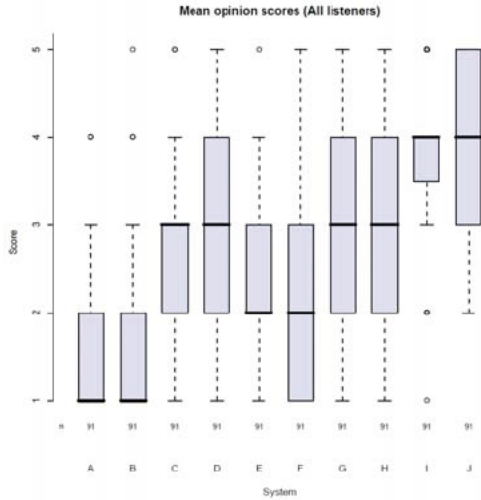


Figure 1: Listening test results for Mandarin: naturalness.

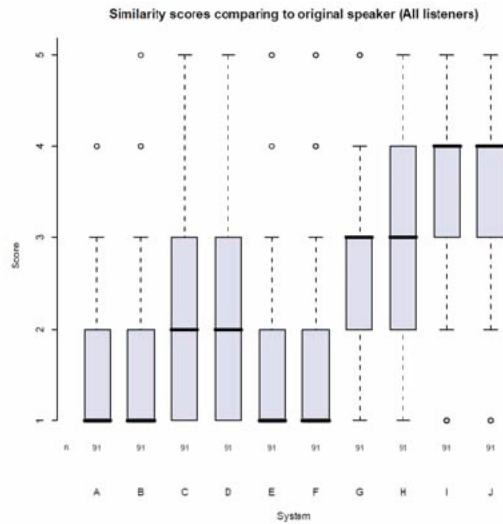


Figure 2: Listening test results for Mandarin: similarity.

For small amounts of adaptation data, the initial/final-based HTS performs worse than the phoneme-based system. In general, initial/final-based HTS appears to require more adaptation data than phoneme-based HTS for supervised adaptation since initial/final systems have many more units considering tone. In comparison with Figure 1 and Figure 2, the phoneme-based Mandarin HTS can reach more reasonable performances of naturalness than of similarity especially when small amounts of adaptation are used.

By comparing speaker dependent with speaker adaptive systems, we found that the two speaker-dependent systems are significantly better than all speaker-adapted systems in terms of naturalness and similarity, and better than almost all in terms of intelligibility, even with all 1000 sentences as adaptation data. However, comparing the results to those from experiment in English [6], we may conjecture that the poor result in Mandarin speaker adaptive systems can be attributed to the use of a small number of training speakers for the average voice model. Future experiments will use large amounts of ASR data to train the average voice model, and we expect this to improve results as was the case for English.

3. Flat-start Training

Considering phoneme segmentation for Mandarin speech synthesis, we conducted a preliminary flat-start training experiment in speaker dependent phoneme-based Mandarin HTS system. We trained speaker dependent phoneme-based Mandarin HTS models for 6 speakers in iFlyTek.

To evaluate the flat-start training, uniformed time labels were used as a flat-start scheme to initially train speaker dependent HTS models. Then, the trained HTS model was used to realign the training data for generating refined time labels in the full context labels. The realigned full context labels were used to train the HTS models for a second pass. We can iteratively obtain high quality results for the refined context labels and refined HTS models.

A formal subjective listening test was conducted to evaluate the synthesized voices with flat-start training. As a reference system, full context labels with time labels generated by force-alignment using the ASR model were used to train HTS models, referred as ASR_aligned_labeling.

For each HTS system, 10 test sentences which were excluded in the training data were synthesized, respectively. 5 Subjects were presented with a pair of synthesized speech from different training methods in random order, and then asked if the target voices are obviously worse 1, until obviously better 5, compared with the reference voices. Figure 3 shows the evaluation results.

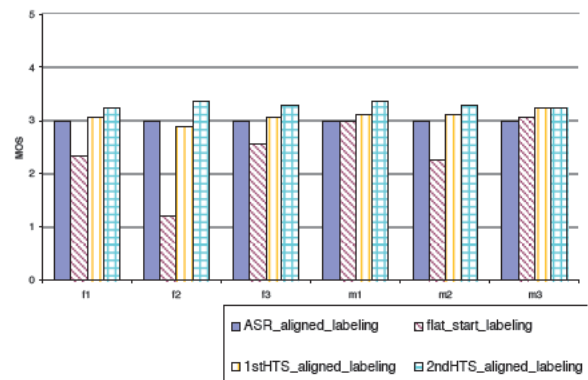


Figure 3: MOS scores of synthesized speech from flat-start training models.

Firstly, we evaluated the performance of the flat-start training system referred as flat_start_labeling system with uniformed timed label. It can be easily seen that the performance is different for case f2 than for the others. For speaker f2, most of the synthesized voices with flat-start labeling are obviously worse than the reference voices. However, for other speakers, the average scores show that the flat-start voices are slightly worse or comparable with reference ones.

To investigate the potential performance of flat-start training, we evaluate the performance of realigned time labeling system denoted as 1stHTS_realigned_labeling system, in which the time labels are generated with force-alignment using the HTS model using flat-start labeling. For speaker f2, the average score shows that the generated voices are still worse than the reference ones though the improvement to previous results is visible. For other speakers, the average score shows that the generated voices are comparable with reference ones. Since the voice quality of the

1stHTS_realigned_labeling system for speaker f2 is still something below the reference, we continue to evaluate the performance of having the second iteration of realigned time labeling denoted as 2ndHTS_aligned_labeling system in which the time labels are generated with force-alignment using the 1stHTS_realigned_labeling HTS models. It slightly outperforms the reference system.

From the score distribution of listening test, we can see that the system with realigned time labeling significantly improved with more iterations across all speakers. As a consequence, it performs equally well and or even slightly better than the reference system. It can be concluded that the flat-start training scheme can be used to develop the HTS system having good performance without dependency on ASR models, particularly after two rounds of realignment. The experimental result is promising not only for porting HTS systems to a new language without dependency on ASR system but also for unifying the labels between training and testing.

4. Conclusions

We carried out experiments to evaluate phoneme based Mandarin HTS systems compared with initial/final sub-word unit system and found that phoneme based Mandarin HTS systems performed similarly to the initial/final system. It has also found that the phoneme-based speaker adaptive system performed better when adapted with a small quantity of enrollment data. The initial/final system requires more adaptation data to reach good level of performance. The experimental results indicate that the use of phoneme-based Mandarin HTS is a promising approach, particularly when integrating the system with the other phoneme-based multilingual HTS and ASR systems.

We have also investigated a flat-start training scheme to train the phoneme based Mandarin HTS system. The subject listening test results show that flat-start training can perform at least equally well as the reference system. The experimental result is promising not only for porting HTS systems to a new language without dependency on ASR system, but also unified the labels between training and testing.

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